



Community Grants Application: by Tāmaki for Tāmaki

The Community Liaison Committee (CLC) is inviting all active community leaders to continue driving positive change in our neighbourhoods by offering financial assistance. Complete this funding application and share with us what you would use this grant to deliver for Tāmaki.

Apply for group project funds up to \$10,000 available for Tāmaki organisations, categories include:

- ❖ *Te Taiao: Restoring and enhancing the natural environment of Tāmaki*
- ❖ *Social Innovation: Uplifting Tāmaki potential through entrepreneurial social action*
- ❖ *Opportunities for whānau: Providing social and economic avenues for Tāmaki whānau to grow and succeed*

**Please also attach supporting documents which are not more than 18 months old such as constitution, strategic documents, incorporated society certification or any other relevant documents to support your application. We may ask for more information to support your application.*

WHICH PRIORITY AREA DOES YOUR PROJECT RELATE TO? *Te Taiao, Social Innovation or Opportunities for Whānau*

HOW MUCH FUNDING DO YOU NEED AND WHY? *Maximum fund is \$10,000*

WHAT DOES YOUR ORGANISATION DO? *Give us some background about the mahi you do in the community. What is your purpose?*



WHAT WILL YOU DO? *Describe your project/programme, who would be involved, how will it be delivered etc...*

WHO WILL THE PROGRAMME/PROJECT BENEFIT? *e.g ... youth specific, Pacific specific, Burmese specific etc...* HOW MANY PEOPLE WILL BENEFIT FROM YOUR PROJECT/PROGRAMME?

PROJECT/PROGRAMME OUTCOMES

WHAT ARE YOUR EXPECTED OUTCOMES?



HOW WILL YOU KNOW IF THESE OUTCOMES HAVE BEEN ACHIEVED?

**What impact will you see in the community?
Qualitative?**

**What results will occur over time?
Quantitative?**

WHAT IS YOUR BUDGET FOR THIS PROJECT? Please provide a budget breakdown.

Thank you for completing this application form. Please send your completed form to clcgrants@tamakiregeneration.co.nz along with any relevant supporting documentation.